

## Pairwise independence & derandomization

- a simple randomized algorithm for MaxCut
- pairwise independent sample spaces
- derandomization

Max Cut:

given:  $G = (V, E)$

output: partition  $V$  into  $S, T$  to } NP-hard

maximize  $\sum_{(u,v) \in E} \{u \in S, v \in T\}$

size of  $S, T$  cut

A randomized algorithm:

Flip  $n$  coins  $r_1, \dots, r_n$

put vertex  $i$  on side  $r_i$  to get  $S, T$  ← i.e. add  
i to  $S$   
if  $r_i = 0$   
+ to  $T$  o.w.

Analysis:

let  $1_{u,v} = 1$  if  $r_u \neq r_v$  (i.e. placed on  
0 o.w. different sides  
so  $(u,v)$  crosses cut)

so  
cut size  
 $= \sum 1_{(u,v) \in E}$

$$E[\text{cut}] = E \left[ \sum_{(u,v) \in E} 1_{u,v} \right]$$

$$= \sum_{(u,v) \in E} E[1_{u,v}] = \sum_{(u,v) \in E} \Pr[1_{u,v} = 1]$$

$$= \sum_{(u,v) \in E} \Pr[(r_u = 1 \text{ or } r_v = 0) \text{ or } (r_u = 0 \text{ or } r_v = 1)]$$

$$= \sum_{(u,v) \in E} \left( \Pr[r_u = 1 \text{ or } r_v = 0] + \Pr[r_u = 0 \text{ or } r_v = 1] \right) = \frac{|E|}{2}$$

if  $E[\text{cut}] = \frac{|E|}{2}$  then  $\exists \text{ cut of size} \geq \frac{|E|}{2}$

why?

- $E[\text{cut}]$  is just ave value of cuts coming from random process.
- must be at least one cut which is as big as average value

## Pairwise independent random variables : definition

Pick  $n$  values  $X_1 \dots X_n$   
 each  $X_i \in T$  (domain) st.  $|T| = t$  (size of domain)  
 in some way

def.  $X_1 \dots X_n$  independent if  $\forall b_1 \dots b_n \in T^n$

$$\Pr[X_1 \dots X_n = b_1 \dots b_n] = \frac{1}{t^n}$$

pairwise independent if  $\forall i \neq j \quad b_i, b_j \in T^2$

$$\Pr[X_i X_j = b_i b_j] = \frac{1}{t^2}$$

$k$ -wise independent if  $\forall \overset{\text{distinct}}{i_1, \dots, i_k} \quad b_{i_1} \dots b_{i_k} \in T^K$

$$\Pr[X_{i_1} \dots X_{i_k} = b_{i_1} \dots b_{i_k}] = \frac{1}{t^K}$$

Math point:

- (1) Only use pairwise independence in max-cut algorithm  
 (ie, algorithm analysis still works if random bits are only pairwise indep).

$\Rightarrow$  if random bits p.i. then  $E[\text{cut}] = \frac{|E|}{2}$

$\Rightarrow$   $\exists$  cut chosen by p.i. bits which has size  $\geq \frac{|E|}{2}$

- (2) can enumerate over fewer options !!

## Derandomization of max-cut

Full enumeration:

try all  $2^n$  possible coin tosses  
pick best cut

$n$  fully random bits → Algorithm → cut

gets very best cut, not just  $\frac{|E|}{2}$

both work pretty well!

"Partial enumeration":

$m$  pairwise indep random bits → Algorithm → cut

don't try all possible coin tosses

just a subset that satisfies pairwise independence

e.g.  $r_1 \ r_2 \ r_3$

pick a row uniformly

0	0	0
0	1	1
1	0	1
1	1	0

for  $i \neq j$ ,  $\forall b_1, b_2 \in \{0, 1\}^2$

$$\Pr[r_i = b_1 \wedge r_j = b_2] = \frac{1}{4}$$

good enough to give MAIN POINT

$$E[\text{cut}] = \frac{|E|}{2} \Rightarrow \begin{cases} \text{cut of size } |E| \\ \text{from 2 sub of rows!} \end{cases}$$

for 3 node graphs,  
only need to enumerate over 4 rows  
instead of 8 rows.

Another picture

$b_1 \dots b_m$

totally independent

enumerate all  $2^m$  choices

"randomness generator"

pick a random row

$r_1 \ r_2 \dots \ r_m$

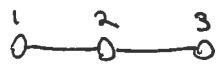
pairwise independent + good enough for our algorithm!

CAN WE MAKE  $n > m$ ?

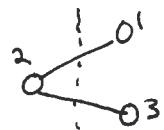
above example:  $m=2, n=3$

enumerate all choices of  $r_1 \dots r_n$

dr. 6a



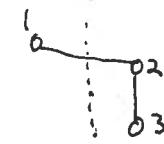
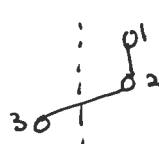
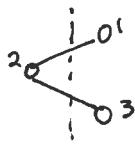
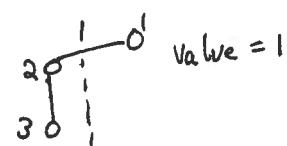
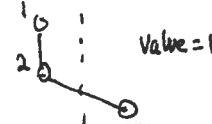
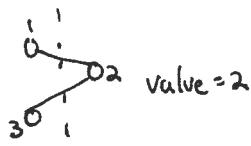
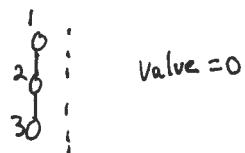
Max Cut:



$\max$   
Value = 2

but we are just claiming to  
find cut of size  $\frac{|E|}{2} = \frac{2}{2} = 1$

All cuts:



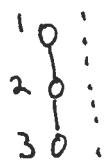
Analysis

$$\frac{|E|}{2} = \text{Average value} : \frac{2 \cdot 0 + 2 \cdot 2 + 2 \cdot 1 + 2 \cdot 1}{8} = 1$$

$\Rightarrow \exists$  cut of value

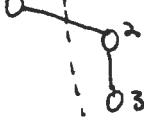
P.i. cuts:

$$r_1 = r_2 = r_3 = 0$$



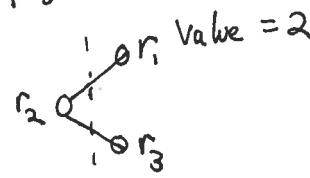
value = 0

$$r_1 = 0 \quad r_2 = r_3 = 1$$



value = 1

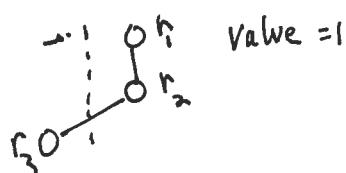
$$r_1 = r_3 = 1 \quad r_2 = 0$$



value = 2

$$r_1 = r_2 = 1$$

$$r_3 = 0$$



value = 1

$$\frac{|E|}{2} = \text{Average value} = \frac{0 + 1 + 2 + 1}{4} = 1$$

(same) Analysis  $\Rightarrow \exists$  cut of value 1

derandomize Max-Cut, given "randomness generator" taking  $(\log n + 1) \Rightarrow n$  bits

- First; construct new randomized MC alg  $MC'$ : (see picture on next pg)
  - given  $\log n$  truly random bits  $b_1 \dots b_{\log n + 1}$
  - use generator to construct  $n$  p.i. random bits  $r_1 \dots r_n$
  - Use  $r_i$ 's in  $MC$  alg + evaluate cutsize

Then; derandomize via enumeration

Deterministic M-C alg:

For all choices of  $b_1 \dots b_{\log n + 1}$

run  $MC'$  on  $b_1 \dots b_{\log n + 1}$  + evaluate cutsize

pick best cutsize

Runtime:  $\underbrace{(2^{\log n})}_{\# \text{choices of } b_i}$   $\times$  (time for generator + time to run  $MC$ ) =  $\text{poly}(n)$

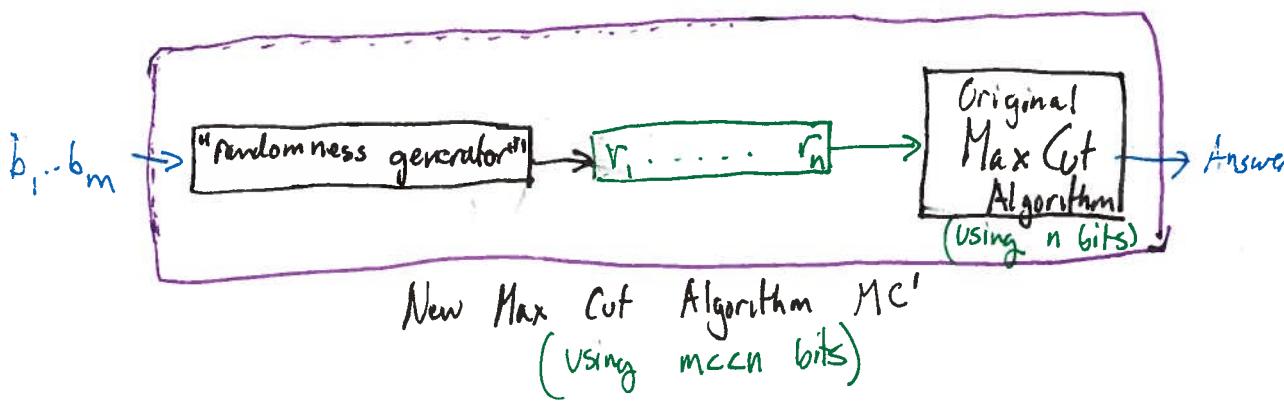
# choices  
of  $b_i$ 's

Comments

• no guarantee of getting OPT cut as in basic enumeration method

• generator determines a very small set of random strings, at least one of which gives a "good" cut

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do "full enumeration" derandomization  
on this in  $O(2^m) \times [$  time to generate  
+ time to run MaxCut  $]$

How to generate pairwise independent random variables? dr. 8

### 1) Bits

- choose  $k$  truly random bits  $b_1 \dots b_k$

$\forall S \subseteq [k]$  st.  $S \neq \emptyset$  set  $c_S = \bigoplus_{i \in S} b_i$

- output all  $c_S$

Generates  $2^k - 1$  bits from  $k$  truly random bits  
i.e.  $m = \log n$

Generated bits are pairwise independent  
proof: exercise

### 2) Integers in $[0, \dots, q-1]$ ( $q$ prime)

trivial method that works for  $q=2^l$  (note that  $q$  is not prime)

- repeat "bits" construction independently for each position in  $1..l$

uses  $O(\log n \cdot \log q) = O(\log n) \cdot$  bits of true randomness

Somewhat better construction:

(when  $n \approx q$  needs  $O(\log q)$  bits of randomness)

- pick  $a, b \in \mathbb{Z}_q$
- $r_i \leftarrow a \cdot i + b \pmod{q} \quad \forall i \in \{0..q\}$
- output  $r_1 \dots r_q$

useful to think of as  $\xrightarrow{\text{input/output description of } a}$  fctn from

$$h_{a,b} : [0..q] \rightarrow \mathbb{Z}_q$$

note:  $|H| = q^2$

Family of fctns  $H = \{h_1, h_2, \dots\}$  for  $h_i : [N] \rightarrow [M]$  is

"pairwise independent" if:

when  $H \in_u H$

(1)  $\forall x \in [N], H(x) \in_u [M]$

any one location distributed uniformly

(2)  $\forall x_1 \neq x_2 \in [N], H(x_1) + H(x_2)$  independent

any 2 are indep

equivalently:  $\forall x_1 \neq x_2 \in [N]$

$\forall y_1, y_2 \in [M]$

$$\Pr_{H \in H} [H(x_1) = y_1 \wedge H(x_2) = y_2] = \frac{1}{M^2}$$

notation:  
 $x \in_D$  means  $x$   
 chosen uniformly  
 at random  
 from  $D$

### Comments

- no single fctn is p.i. - have to pick a random fctn from a family
- given  $H$  &  $x \in [N]$   $H(x)$  should be computable in time  $\text{poly}(\log N, \log M)$   $\{\}$  don't have to compute "all at once"
- also called "strongly 2-universal hash fctns"

Why is our example p.i.?

$$H = \{h_{a,b} \mid \mathbb{Z}_q \rightarrow \mathbb{Z}_q\} \quad (\text{recall } q \text{ is prime})$$

$$h_{a,b} = ax + b \bmod q$$

fix any  $x \neq w, c, d$

$$\Pr_{a,b} [ \stackrel{h_{a,b}(x)}{ax+b=c} \wedge \stackrel{h_{a,b}(w)}{aw+b=d} ] = \frac{1}{q^2}$$

$$\underbrace{\begin{pmatrix} x & 1 \\ w & 1 \end{pmatrix}}_{w \neq x \text{ so nonsingular}} \begin{pmatrix} a \\ b \end{pmatrix} = \begin{pmatrix} c \\ d \end{pmatrix}$$

$\left. \begin{array}{l} \\ \end{array} \right\} \Rightarrow \text{unique soln}$

how many truly random bits?

$2 \log q$  yields  $q$  p.i. random field elts.

More Comments

- can construct for all finite fields, even when domain + range have different sizes

- Original motivation: hashing  
hash fctns chosen from p.i. family  
instead of random fctns.

Why is this good?

how would you store a  
random fctn on a domain  
of size 2  
100000000 00000 0000 00...