## Lecture 8

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## 1 DNF formulas

Definition 1 Given $n$ variables $x_{1}, \ldots, x_{n}$, a DNF formula $F=F_{1} \vee F_{2} \vee \ldots \vee F_{m}$ on $m$ clauses and $n$ variables is a boolean formula where each clause $F_{i}$ is of the form $F_{i}=y_{j_{1}} \wedge y_{j_{2}} \wedge \ldots$, and where the $y_{j}$ are literals $x_{k}$ or $\overline{x_{k}}$.

Our goal is to uniformly randomly generate satisfying assignments of DNF formulas. Every nontrivial DNF formula has a satisfying assignment, because satisfying the formula reduces to satisfying a single clause $F_{i}$. For instance, to satisfy the formula

$$
F=x_{1} x_{2} \overline{x_{3}} \vee \overline{x_{1}} x_{2} x_{4},
$$

we could satisfy the first clause by choosing $x_{1}=x_{2}=T, x_{3}=F$. As an aside, note that if the $\vee$ are replaced by XORs $\oplus$, then $F$ becomes a polynomial in the variables over $\mathbb{Z}_{2}$, and finding satisfying assignments reduces to random polynomial zero-finding.

Not surprisingly, generating satisfying assignments for a DNF formula is closely related to counting the number of such assignments. However, exact answers to this problem are difficult to obtain: the negation of a DNF formula is a so-called CNF formula, e.g. $(x \vee y \vee \bar{z}) \wedge(x \vee \bar{x} \vee y)$. CNF formulas are the subject of the famous $3 C N F-S A T$ problem, which shows that finding satisfying assignments for CNF formulas with three variables per clause is NP-complete. Since counting the number of satisfying assignments of a DNF formula would reveal the existence of a satisfying assignment of its negation, counting the number of assignments is a problem of class \#P.

We first find satisfying assignments when $m=1$. In this case, $F$ only has a single clause, e.g. $F_{1}=$ $x_{1} x_{2} \overline{x_{3}}$. We may generate all satisfying assignments of this clause by choosing $x_{1}=T, x_{2}=T, x_{3}=F$, and arbitrary values for each other $x_{i}$. Note that there are $2^{n-3}$ satisfying assignments in all.

If we have more than one clause, we could simply pick a clause, then pick a random satisfying assigment for that clause. However, this procedure is biased toward assignments satisfying several different clauses. Because we want a uniform distribution of outputs, we use a slightly more complicated selection routine. For convenience, let $S_{i}$ be the set of assignments satisfying $F_{i}$.

## Algorithm A

To randomly generate $\pi$ satisfying $F$ :
Step i: Pick $i \in[m]$ with probability $\frac{\left|S_{i}\right|}{\sum\left|S_{i}\right|}$.
Then pick a random satisfying assignment $\pi$ of $F_{i}$.
Step ii: Compute $\ell=\left|\left\{j \in\{1,2, \ldots, m\}: \pi \in S_{j}\right\}\right|$.
Then toss a coin with bias $1 / \ell$.
If the coin is "Heads", OUTPUT $\pi$ and halt.
Otherwise, restart at step I.

Intuitively, step i is the naive selection routine, and step ii compensates for assignments $\pi$ in several $S_{i}$ : if $\pi$ is in $\ell$ different sets $S_{i}$, then each of these $S_{i}$ should be $1 / \ell$ times as likely to select $\pi$ to ensure a uniform distribution. We now prove some claims about algorithm A:

Claim 2 Algorithm A outputs satisfying assignments uniformly at random.

Proof of Claim 2: It suffices to show that each loop iteration is equally likely to output all satisfying assignments $\pi$. For a given $\pi$, as before let $\ell=\left|\left\{j \in\{1,2, \ldots, m\}: \pi \in S_{j}\right\}\right|$. By conditional probability,

$$
\begin{aligned}
\operatorname{Pr}[\pi \text { picked in step 1] } & =\sum_{j \in[m] \text { s.t. } \pi \in S_{j}} \operatorname{Pr}[\text { Step i picks clause } j] \frac{1}{\left|S_{j}\right|} \\
& =\sum_{j \in[m] \text { s.t. } \pi \in S_{j}} \frac{\left|S_{j}\right|}{\sum\left|S_{j}\right|} \cdot \frac{1}{S_{j}} \\
& =\sum_{j \in[m] \text { s.t. } \pi \in S_{j}}\left(\sum\left|S_{j}\right|\right)^{-1} \\
& =\frac{\ell}{\sum\left|S_{j}\right|} .
\end{aligned}
$$

So the probability that this loop iteration actually outputs $\pi$ is $\frac{1}{\ell} \frac{\ell}{\sum\left|S_{j}\right|}=\frac{1}{\sum\left|S_{j}\right|}$, which is independent of $\pi$.

Claim 3 The number of loops needed to choose $\pi$ satisfies

$$
E[\# \text { loops until OUTPUT }] \leq m
$$

Proof of Claim 3: For each $\pi$ examined, we have $\ell \leq m$, giving $1 / \ell \geq 1 / m$. A coin with bias $p$ has $1 / p$ expected runs until it outputs "Heads", so

$$
E[\# \text { loops }]=1 / \text { bias } \leq m
$$

## 2 P-relations

Definition 4 Let $R$ be a binary relation $R \subset\{0,1\}^{*} \times\{0,1\}^{*}$ on strings. We say $R$ is a P-relation if

1. For each $(x, y) \in R$, we have $|y|=O(\operatorname{poly}(|x|))$.
2. There exists a polynomial time procedure for deciding if $(x, y) \in R$.

For example, consider $R_{S A T}=\{(x, y) \mid x$ a boolean formula, $y$ a satisfying assignment of $x\}$.
Claim 5 We have $L \in N P$ if and only if there exists a $P$-relation $R$ such that $x \in L$ holds if and only if there exists $y$ with $(x, y) \in R$.

The (trivial) proof of this fact comes next time. Note that $y$ can be thought of as "corroborating" whether $x \in L$.

