## Plaintext Awareness via Key Registration

Jonathan Herzog

CIS, TOC, CSAIL, MIT

Plaintext Awareness via Key Registration - p.1/38

## Context of this work

- Originates from work on Dolev-Yao (DY) model
  - Symbolic approach to cryptography
  - From formal methods community
- In particular, previous work:
  - 1. Extracted a computational interpretation of Dolev-Yao assumptions, and
  - 2. Showed these assumptions to be satisfied by plaintext-aware (PA) encryption
- Led to interest in plaintext-aware (PA) encryption

#### Other results

- Thesis also contains direct extensions of DY work:
  - Strictly stronger interpretation of DY model
  - Proof that stronger interpretation satisfied by chosen-ciphertext security
  - Computationally sound extensions (Diffie-Hellman)

#### Overview

- This talk: self-contained work on plaintext awareness
- Strongest known security definition for public-key encryption
- However, current definition is problematic
- This work: removing problems in definition, keeping strength

[With Moses Liskov and Silvio Micali, CRYPTO 2003]

- A public-key encryption scheme consists of
  - G: key-generation algorithm
  - E: encryption algorithm, and
  - D: decryption algorithm
- An encryption scheme is PA if
  - 1. It keeps the plaintext secret, and
  - 2. Adversary "knows" plaintext to any ciphertext it creates
- But what do we actually mean?

## Secrecy

• Weakest standard definition of secrecy is *semantic security* [GM84]:

"No adversary can do better than random in when trying to distinguish encryptions of  $m_0$  from encryptions of  $m_1$  (under a randomly chosen key) even if it gets to pick  $m_0$  and  $m_1$  itself."

• Show same formalization twice: graphically and in standard (GMR) notation





## $orall \mathbf{A}_{PPT} \ orall \ \mathbf{s.} \ \mathbf{l.} \ \mathbf{k}$



 $\begin{array}{l} \forall \mathtt{A}_{PPT} \; \forall \; \mathtt{s. \; \mathtt{l. \; k}} \\ (\mathtt{e}, \mathtt{d}) \leftarrow \mathsf{G}(1^{\mathtt{k}}); \end{array}$ 



$$orall \mathbf{A}_{PPT} \ \forall \ \mathbf{s. l. k}$$
  
(e, d)  $\leftarrow \mathbf{G}(1^{\mathbf{k}});$   
 $m_0, m_1 \leftarrow \mathbf{A}(1^{\mathbf{k}}, \mathbf{e});$ 



 $\forall A_{PPT} \forall s. l. k$  $(\mathsf{e},\mathsf{d}) \leftarrow \mathsf{G}(1^{\mathsf{k}});$  $m_0, m_1 \leftarrow A(1^k, e);$  $b \leftarrow \texttt{CoinFlip}(0,1);$ 



 $\forall A_{PPT} \forall s. l. k$  $(\mathsf{e},\mathsf{d}) \leftarrow \mathsf{G}(1^{\mathsf{k}});$  $m_0, m_1 \leftarrow A(1^k, e);$  $b \leftarrow \texttt{CoinFlip}(0, 1);$  $c \leftarrow E(m_b, e);$ 



(A keeps state)



$$\begin{array}{l} \mathbf{A}_{PPT} \ \forall \ \mathbf{s. l. k} \\ (\mathbf{e}, \mathbf{d}) \leftarrow \mathbf{G}(1^{\mathbf{k}}); \\ m_0, m_1 \leftarrow \mathbf{A}(1^{\mathbf{k}}, \mathbf{e}); \\ b \leftarrow \mathtt{CoinFlip}(0, 1); \\ \mathbf{c} \leftarrow \mathsf{E}(m_b, \mathbf{e}); \\ g \leftarrow \mathtt{A}(\mathbf{c}) : \\ b = g \end{array}$$

 $\forall$ 



$$\begin{array}{l} {}^{\prime} \mathbf{A}_{PPT} \ \forall \ \mathbf{S. \ l. \ k} \\ Pr[ \quad (\mathbf{e}, \mathbf{d}) \leftarrow \mathbf{G}(1^{\mathbf{k}}); \\ m_0, m_1 \leftarrow \mathbf{A}(1^{\mathbf{k}}, \mathbf{e}); \\ b \leftarrow \mathsf{CoinFlip}(0, 1); \\ \mathbf{c} \leftarrow \mathsf{E}(m_b, \mathbf{e}); \\ g \leftarrow \mathbf{A}(\mathbf{c}) : \\ b = g] \leq \frac{1}{2} + neg(\mathbf{k}) \end{array}$$

Plaintext Awareness via Key Registration – p.7/38

### Strengthening semantic security

- Semantic security not strong enough for many applications
  - Cannot be used in protocols
  - Honest participants might provide to adversary services not captured by definition
- Two ways to strengthen:
  - 1. Chosen-ciphertext attack
  - 2. Plaintext awareness

## Security against the chosen-ciphertext attack



 $\begin{aligned} \forall \mathbf{A}_{PPT} \\ \Pr[ & (\mathbf{e}, \mathbf{d}) \leftarrow \mathsf{G}(1^{\mathsf{k}}); \\ & m_0, m_1 \leftarrow \mathsf{A} \qquad (1^{\mathsf{k}}, \mathbf{e}); \\ & b \leftarrow \mathsf{CoinFlip}(0, 1); \\ & \mathsf{c} \leftarrow \mathsf{E}(m_b, \mathbf{e}); \\ & g \leftarrow \mathsf{A} \qquad (\mathsf{c}): \\ & b = g] \leq \frac{1}{2} + neg(\mathsf{k}) \end{aligned}$ 

### Security against the chosen-ciphertext attack



 $\begin{aligned} \forall \mathbf{A}_{PPT} \\ \Pr[ & (\mathbf{e}, \mathbf{d}) \leftarrow \mathsf{G}(1^{\mathsf{k}}); \\ & m_0, m_1 \leftarrow \mathbf{A}^{\mathsf{D}(\cdot, \mathbf{d})}(1^{\mathsf{k}}, \mathbf{e}); \\ & b \leftarrow \mathsf{CoinFlip}(0, 1); \\ & \mathsf{c} \leftarrow \mathsf{E}(m_b, \mathbf{e}); \\ & g \leftarrow \mathbf{A}^{\mathsf{D}(\cdot \neq \mathsf{c}, \mathsf{d})}(\mathsf{c}) : \\ & b = g] \leq \frac{1}{2} + neg(\mathsf{k}) \end{aligned}$ 

- Another notion: plaintext awareness
- Intuition: adversary "knows" plaintext to any ciphertext it creates
- Algorithm "knowledge" is what can be calculated
- Adversary A knows x if A + another algorithm (called *extractor*) can compute x
- Plaintext awareness: there exists an extractor that can produce the plaintext to adversary's ciphertext

### $\exists \texttt{Ext} \ \forall \texttt{A}_{PPT}$



 $\begin{aligned} \exists \texttt{Ext} \ \forall \texttt{A}_{PPT} \\ (\texttt{e}, \texttt{d}) \leftarrow \texttt{G}(1^{\texttt{k}}); \end{aligned}$ 



 $\begin{aligned} \exists \texttt{Ext} \ \forall \texttt{A}_{PPT} \\ (\texttt{e}, \texttt{d}) \leftarrow \texttt{G}(1^{\texttt{k}}); \\ \texttt{c} \leftarrow \texttt{A}(1^{\texttt{k}}, \texttt{e}); \end{aligned}$ 



 $\begin{aligned} \exists \texttt{Ext} \ \forall \texttt{A}_{PPT} \\ (\texttt{e}, \texttt{d}) &\leftarrow \texttt{G}(1^{\texttt{k}}); \\ \texttt{c} &\leftarrow \texttt{A}(1^{\texttt{k}}, \texttt{e}); \\ \texttt{p} &\leftarrow \texttt{Ext}(1^{\texttt{k}}, \texttt{e}, \texttt{c}); \end{aligned}$ 

Plaintext Awareness via Key Registration – p.11/38



 $\exists \mathsf{Ext} \ \forall \mathsf{A}_{PPT} \\ (\mathsf{e},\mathsf{d}) \leftarrow \mathsf{G}(1^{\mathsf{k}}); \\ \mathsf{c} \leftarrow \mathsf{A}(1^{\mathsf{k}},\mathsf{e}); \\ \mathsf{p} \leftarrow \mathsf{Ext}(1^{\mathsf{k}},\mathsf{e},\mathsf{c}); \\ \mathsf{p}' \leftarrow \mathsf{D}(\mathsf{c},\mathsf{d}); \end{cases}$ 



 $\begin{array}{l} \exists \texttt{Ext } \forall \texttt{A}_{PPT} \\ \Pr[ & (\texttt{e}, \texttt{d}) \leftarrow \texttt{G}(1^{\texttt{k}}); \\ & \texttt{c} \leftarrow \texttt{A}(1^{\texttt{k}}, \texttt{e}); \\ & \texttt{p} \leftarrow \texttt{Ext}(1^{\texttt{k}}, \texttt{e}, \texttt{c}); \\ & \texttt{p}' \leftarrow \texttt{D}(\texttt{c}, \texttt{d}); \\ & \texttt{p} = \texttt{p}'] \geq 1 - neg(\texttt{k}) \end{array}$ 



 $\begin{array}{l} \exists \texttt{Ext} \ \forall \texttt{A}_{PPT} \\ \Pr[ & (\texttt{e}, \texttt{d}) \leftarrow \mathsf{G}(1^{\texttt{k}}); \\ & \mathsf{c} \leftarrow \texttt{A}(1^{\texttt{k}}, \texttt{e}); \\ & \mathsf{p} \leftarrow \texttt{Ext}(1^{\texttt{k}}, \texttt{e}, \texttt{c}); \\ & \mathsf{p}' \leftarrow \mathsf{D}(\mathsf{c}, \mathsf{d}); \\ & \mathsf{p} = \mathsf{p}'] \geq 1 - neg(\texttt{k}) \end{array}$ 

Do we want this?

#### Extractor requirements

- Note: extractor makes decryption oracle redundant
- Also violates semantic security
  - Takes in ciphertext, produces plaintext
- Solution: limit extractor to adversary's ciphertexts
- Make extractor use additional information from adversary
  - Ensure same information not available from honest participants

Existing definition uses *random oracle*:
 Oracle 0 that provides random function



 $\begin{array}{l} \exists \mathsf{Ext} \ \forall \mathsf{A}_{PPT} \\ \Pr[ & (\mathsf{e},\mathsf{d}) \leftarrow \mathsf{G}(1^{\mathsf{k}}); \\ & \mathsf{c} \leftarrow \mathsf{A} \quad (1^{\mathsf{k}},\mathsf{e}); \\ & \mathsf{p}' \leftarrow \mathsf{Ext}(1^{\mathsf{k}},\mathsf{e},\mathsf{c}, \ ); \\ & \mathsf{p} \leftarrow \mathsf{D} \quad (\mathsf{c},\mathsf{d}); \\ & \mathsf{p} = \mathsf{p}'] \geq 1 - neg(\mathsf{k}) \end{array}$ 

Encryption, decryption now use oracle



 $\exists \mathsf{Ext} \ \forall \mathsf{A}_{PPT} \\ \Pr[ \quad (\mathsf{e},\mathsf{d}) \leftarrow \mathsf{G}(1^{\mathsf{k}}); \\ \mathsf{c} \leftarrow \mathsf{A} \quad (1^{\mathsf{k}},\mathsf{e}); \\ \mathsf{p}' \leftarrow \mathsf{Ext}(1^{\mathsf{k}},\mathsf{e},\mathsf{c}, \ ); \\ \mathsf{p} \leftarrow \mathsf{D}^{\mathbf{0}(\cdot)}(\mathsf{c},\mathsf{d}); \\ \mathsf{p} = \mathsf{p}'] \geq 1 - neg(\mathsf{k}) \\ \end{cases}$ 

- Encryption, decryption now use oracle
- Adversary gets access to oracle



 $\begin{aligned} \exists \mathsf{Ext} \ \forall \mathsf{A}_{PPT} \\ \Pr[ & (\mathsf{e},\mathsf{d}) \leftarrow \mathsf{G}(1^{\mathsf{k}}); \\ \mathsf{c} \leftarrow \mathsf{A}^{\mathsf{O}(\cdot)}(1^{\mathsf{k}},\mathsf{e}); \\ \mathsf{p}' \leftarrow \mathsf{Ext}(1^{\mathsf{k}},\mathsf{e},\mathsf{c}, \ ); \\ \mathsf{p} \leftarrow \mathsf{D}^{\mathsf{O}(\cdot)}(\mathsf{c},\mathsf{d}); \\ \mathsf{p} = \mathsf{p}'] \geq 1 - neg(\mathsf{k}) \end{aligned}$ 

- Encryption, decryption now use oracle
- Adversary gets access to oracle
- Extractor given oracle queries made by adversary



 $\begin{aligned} \exists \mathsf{Ext} \ \forall \mathsf{A}_{PPT} \\ \Pr[ & (\mathsf{e},\mathsf{d}) \leftarrow \mathsf{G}(1^{\mathsf{k}}); \\ \mathsf{c} \leftarrow \mathsf{A}^{\mathsf{O}(\cdot)}(1^{\mathsf{k}},\mathsf{e}); \\ \mathsf{p}' \leftarrow \mathsf{Ext}(1^{\mathsf{k}},\mathsf{e},\mathsf{c},Q); \\ \mathsf{p} \leftarrow \mathsf{D}^{\mathsf{O}(\cdot)}(\mathsf{c},\mathsf{d}); \\ \mathsf{p} = \mathsf{p}'] \geq 1 - neg(\mathsf{k}) \end{aligned}$ 

### Previous work

- This is original definition of PA [BR95]
  - Current definition is slight refinement [BDPR98]
  - Encryption scheme might be used in protocol
  - Provides adversary with source of externally-generated ciphertexts
    - Adversary wants to create ciphertext with unknown plaintext
    - Source of such ciphertexts might help
    - "Challenge" ciphertext must be new
- Known: PA  $\subsetneq$  CC-security [ibid]
  - (CC-security still strongest possible without trusted third party)
- However, PA considered suspect, not widely used
  - Due to use of random oracle

## Necessity of the Random Oracle

- Sometimes possible to replace oracle with algorithm
   Abstraction of MD5, SHA-1
- Not possible in general [CGH98,GT03]
- Not possible in this case
- Interface with oracle gives extractor a "window" into adversary's state
- Lost if oracle replaced with internal algorithm

## Objections to the random oracle

### Objections to the random oracle

- 1. Network overhead
  - E, D now use oracle also
  - Communication required for every operation

## Objections to the random oracle

- 1. Network overhead
  - E, D now use oracle also
  - Communication required for every operation
- 2. Single global point of failure
  - Security depends on secrecy of queries
    - If the adversary gets queries, can run extractor to produce plaintext
  - Random oracle knows every message
    - Pray it's not corrupted!

## Original Definition (concluded)

Original definition of PA

- Used extended model of public-key encryption
- Added unrealistic third party (oracle)
  - Required communication with oracle for every encryption/decryption
  - Trusts oracle with every message
- Alternately, dubious replacement
  - $\circ$  MD5  $\neq$  random oracle

## **Our Contribution**

- Remove random oracle from PA
- Propose a more *natural* change to the model
  - Add a third party already used in practice
- Use that party only once
  - At key generation
- Trust that party with as little as possible
  - "Fail-safes" to CC-security when party corrupted
- Also show an general-assumption implementation

### Status

- Previous definition
- Our model
- Our definition
- Our implementation

## Our model

- Two kinds of key-pairs:
  - Receiver ( $e_r$ ,  $d_r$ )
  - Sender ( $e_s$ ,  $d_s$ )
    - $^{\circ}$  "Sender" keys  $\approx$  signature keys
- Encryption, decryption require both public keys
  - Encryption requires sender's private key
  - Decryption requires receiver's private key
- Public sending key registered with *Registration Authority* (RA)

### **Registration Authority**

- Plays same role as certification authority
- Validates, publishes new public keys.
- Sender key generation and registration represented by protocol

#### $\mathsf{User}\longleftrightarrow\mathsf{RA}$

- User outputs public, private keys
- RA outputs (publishes) public key only
- Can think of RA issuing certificate for public key
- Implicitly assuming public-key infrastructure (PKI)
  - Bind key to names, vice-versa
  - Note: sender needs binding also
- For our purposes: RA validation ensures sender key has extractor

### Status

- Previous definition
- Our model
- Our definition
- Our implementation

## A two-part definition

- A scheme is *plaintext-aware via key registration* if:
  - 1. Honest  $RA \Rightarrow plaintext$  awareness
    - "There exists an extractor such that, if the adversary creates a ciphertext relative to a *registered key*, then the extractor can re-create the plaintext"
    - As before, extractor needs additional information
    - Our definition: history of adversary's internal state
  - 2. Chosen-ciphertext security
    - Even if RA is corrupt
    - (Best possible without trusted third party)

Chosen-ciphertext security

CC-security even if RA is corrupted:

 $\forall$  oracle-calling adversaries A  $\Pr[(\mathsf{d}_r, \mathsf{e}_r) \leftarrow \mathsf{G}(1^k);$ 

$$m_{0}, m_{1} \leftarrow \mathbb{A}^{\mathsf{D}(\cdot,\mathsf{d}_{r},\cdot)}(\mathsf{e}_{r},\mathsf{e}_{s})$$
  

$$b \leftarrow \{0,1\};$$
  

$$\mathsf{c} \leftarrow \mathsf{E}(m_{b},\mathsf{e}_{r},\mathsf{d}_{s});$$
  

$$g \leftarrow \mathbb{A}^{\mathsf{D}(\cdot\neq\mathsf{c},\mathsf{d}_{r},\cdot)}(c):$$
  

$$b = g] \leq \frac{1}{2} + neg(\mathsf{k})$$

Chosen-ciphertext security

CC-security even if RA is corrupted:

 $\begin{array}{l} \forall \text{ oracle-calling adversaries A} \\ \Pr[ & (\mathsf{d}_r,\mathsf{e}_r) \leftarrow \mathsf{G}(1^\mathsf{k}); \\ & (\mathsf{e}_s,\mathsf{d}_s) \xleftarrow{\mathsf{User}} (\mathsf{User} \leftrightarrow \mathbf{A}); \\ & (\mathsf{e}_s,\mathsf{d}_s) \xleftarrow{\mathsf{User}} (\mathsf{User} \leftrightarrow \mathbf{A}); \\ & m_0, m_1 \leftarrow \mathsf{A}^{\mathsf{D}(\cdot,\mathsf{d}_r,\cdot)}(\mathsf{e}_r,\mathsf{e}_s); \\ & b \leftarrow \{0,1\}; \\ & \mathsf{c} \leftarrow \mathsf{E}(m_b,\mathsf{e}_r,\mathsf{d}_s); \\ & g \leftarrow \mathsf{A}^{\mathsf{D}(\cdot\neq\mathsf{c},\mathsf{d}_r,\cdot)}(c): \\ & b = g] \leq \frac{1}{2} + neg(\mathsf{k}) \end{array}$ 

## Plaintext Awareness (1)

"There exists an extractor such that if the adversary creates a ciphertext with a registered key, then the extractor can re-create the plaintext."

- Who registers the key? User or adversary?
- Above should hold on both cases

 $\forall$  adversaries A,  $Pr[(e_r, d_r) \leftarrow G(1^k);$ 

$$c \leftarrow A(e_{X}, e_{r}) :$$

$$p \leftarrow Ext_{X}(c, e_{r}, e_{X});$$

$$p' \leftarrow D(c, d_{r}, e_{X}) :$$

$$p = p'] \ge 1 - neg(k)$$

 $\exists$  efficient algorithm  $Ext_X$ 

### Plaintext Awareness (1)

"There exists an extractor such that if the adversary creates a ciphertext with a registered key, then the extractor can re-create the plaintext."

- Who registers the key? User or adversary?
- Above should hold on both cases

 $\forall \text{ adversaries } A, \forall X \in \{A, User\} \exists \text{ efficient algorithm } Ext_X$   $Pr[ \quad (e_r, d_r) \leftarrow G(1^k);$   $(e_X, d_X) \xleftarrow{X} (X \leftrightarrow RA);$   $c \leftarrow A(e_X, e_r):$   $p \leftarrow Ext_X(c, e_r, e_X);$   $p' \leftarrow D(c, d_r, e_X):$   $p = p'] \geq 1 - neq(k)$ 

- As in standard definition, extractor needs more than ciphertext
- We use internal *history* of adversary
  - Contains all inputs, randomness, state transitions
  - (Explicitly excluding erasure)

$$\begin{split} \forall \text{ adversaries } A, \forall X \in \{A, User\} \,, \\ \exists \text{ efficient algorithm } Ext_X \\ \Pr[ \quad (e_r, d_r) \leftarrow G(1^k); \\ \quad (e_X, d_X) \leftarrow \mathsf{OUT}_{X, \mathsf{RA}} \, (X) \, e_r, \cdot 1^k, \cdot; \end{split}$$

$$\begin{aligned} c &\leftarrow \mathsf{A}(\mathsf{e}_{\mathtt{X}},\mathsf{e}_{r}):\\ \mathtt{Ext}_{\mathtt{X}}(\ ,c,\mathsf{e}_{r},\mathsf{e}_{\mathtt{X}}) &= \mathsf{D}(c,\mathsf{d}_{r},\mathsf{e}_{\mathtt{X}}) & ] \geq 1-neg(\mathsf{k}) \end{aligned}$$

- As in standard definition, extractor needs more than ciphertext
- We use internal *history* of adversary
  - Contains all inputs, randomness, state transitions
  - (Explicitly excluding erasure)

 $\forall \text{ adversaries } A, \forall X \in \{A, User\},$   $\exists \text{ efficient algorithm } Ext_X$   $Pr[ (e_r, d_r) \leftarrow G(1^k);$   $(e_X, d_X) \leftarrow OUT_{X,RA} (X) e_r, \cdot 1^k, \cdot;$   $h \xleftarrow{H} A;$   $c \leftarrow A(e_X, e_r) :$   $Ext_X(h, c, e_r, e_X) = D(c, d_r, e_X) \quad ] \ge 1 - neg(k)$ 

- Might as well allow adversary access to decryption oracle
- Encryption oracle?
  - Now necessary: encryption uses private keys
  - However, not general enough
- As before, adversary might be in protocol
  - Access to externally-generated ciphertexts
- Represent this as arbitrary ally oracle L
  - Looks at history of adversary
  - Performs some computation, produces plaintext
  - Encrypted, ciphertext given to adversary
- Encryption oracle functionality as special case
- Adversary's "challenge" ciphertext not from ally

### Plaintext Awareness (4)

 $\begin{array}{l} \forall \text{ adversaries } \mathtt{A}, \forall \mathtt{X} \in \{\mathtt{A}, \mathtt{User}\}, \\ \exists \text{ efficient algorithm } \mathtt{Ext}_{\mathtt{X}}, \forall \text{ PPT allies } \mathtt{L}, \\ Pr[ & (\mathtt{e}_r, \mathtt{d}_r) \leftarrow \mathtt{G}(1^{\mathtt{k}}); \\ & (\mathtt{e}_{\mathtt{X}}, \mathtt{d}_{\mathtt{X}}) \leftarrow \mathtt{OUT}_{\mathtt{X}, \mathtt{RA}} (\mathtt{X}) \mathtt{e}_r, \cdot 1^{\mathtt{k}}, \cdot; \\ & h \xleftarrow{}^{H} \mathtt{A}; \\ & c \leftarrow \mathtt{A}^{\mathtt{L}'_{\mathtt{d}_{\mathtt{X}}}(\cdot), \mathtt{D}(\cdot, \mathtt{d}_r, \cdot)}(\mathtt{e}_{\mathtt{X}}, \mathtt{e}_r) : \\ & \mathtt{Ext}_{\mathtt{X}}(h, c, \mathtt{e}_r, \mathtt{e}_{\mathtt{X}}) = \mathtt{D}(c, \mathtt{d}_r, \mathtt{e}_{\mathtt{X}}) \text{ given that } c \text{ not from } \mathtt{L} \\ & ] \geq 1 - neg(\mathtt{k}) \end{array}$ 

### Status

- Previous definition
- Our model
- Our definition
- Our implementation

#### NM-NIZK: a useful tool

- Implementation will use *non-malleable non-interactive zero-knowledge proofs* [S99]
- Assume a fixed language  $L \in \mathcal{NP}$
- Exists a long random string  $\sigma$
- "Prover" knows  $x \in L$ , witness
- Produces a "proof"  $\pi$  of x relative to  $\sigma$
- "Verifier" checks proof against  $\sigma$

### NM-NIZK: a useful tool (2)

Require four properties

- 1. (Completeness) If prover has  $x \in L$  and witness, then verifier accepts  $\pi$ .
- 2. (Soundness) If  $x \notin L$ , no (malicious) prover can make verifier accept
- 3. (Zero-Knowledge) Proof  $\pi$  reveals nothing about witness
- 4. (Non-Malleability) A proof  $\pi$  for theorem x cannot be changed into a proof  $\pi'$  for a theorem x'

## Sahai's Encryption Scheme

Will build upon previous scheme [S99]

- Recipient key contains:
  - Public portions of two (semantically-secure) key pairs
  - $^{\circ}$  Long random string  $\sigma$
- Sender encrypts *m* by:
  - $\circ$  Encrypting m in each key
  - $^{\circ}$  Proving (relative to  $\sigma$ ) that ciphertexts contain same plaintext
    - "plaintext consistency"
- Receiver decrypts by
  - Checking proof against  $\sigma$ , and
  - If valid, decrypting either ciphertext
- Shown to be secure against chosen-ciphertext attack

# ZK proofs of knowledge

We also need proof of knowledge [BG92]

- Slight variant to NIZK
- Typically interactive, but still zero-knowledge
- Proves both  $x \in L$  and prover knows witness
  - Exists extractor that can produce witness
  - Additional information: access to prover

### The HLM Scheme

- Receiver key generated as in Sahai's scheme
- Sender public key contains
  - 1. Semantically-secure encryption key
  - 2. Signature key
- Sender proves knowledge (in ZK) of decryption key to RA
- RA issues certificate binding together encryption, signature keys
- To encrypt *m*, sender:
  - Encrypt in all three keys
    - Receiver's two and his own
  - Prove plaintext consistency
  - Signs ciphertexts, proof
- Decryption as before, plus signature verification

## Proofs of security

- Theorem: The HLM scheme is plaintext-aware via key-registration
- Chosen-ciphertext security follows from Sahai's proof
  - Need slightly stronger non-malleability properties of the NIZK proof system
- Plaintext awareness: adversary tries to create a new ciphertext relative to key registered by *X*
- Two cases:
  - $\circ X$  is honest: extractor simply outputs  $\perp$
  - Any other result from D means adversary forged signature

## Proofs of security (2)

- *X* corrupted (key registered by adversary):
  - Registration requires proof of knowledge for secret key
  - Ciphertext contains proof of plaintext consistency
  - Extractor
    - Runs extractor from proof of knowledge system, gets private key
    - Decrypts component ciphertext
  - Technicality: adversary may create "new" ciphertext by changing signature on externally-generated ciphertext
    - Modify definition of "new" ciphertext, or
    - Use scheme with unique signatures (specific assumptions)

## Conclusion

- Proposed a new definition of plaintext-awareness
- Uses a more natural model of public-key cryptography
  - Utilizes existing third parties
  - Grants them least possible trust
  - No new network overhead
- Implemented under general assumptions

#### Future work

- Efficiency
  - General-purpose proof systems inefficient
  - Replace with faster (specific) implementations
- Anonymity
  - Blind sender key?