

# Approximation Algorithms for Embedding Problems

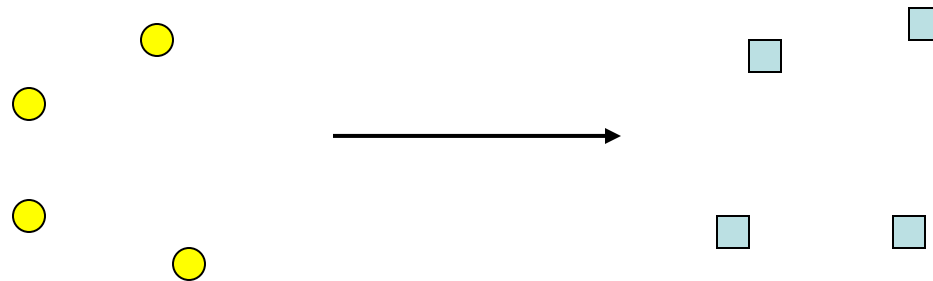
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# Low-Distortion Embeddings

- Consider metrics  $(X, D_X)$  and  $(Y, D_Y)$
- $(X, D_X)$   $c$ -embeds into  $(Y, D_Y)$  if there is a mapping  $f: X \rightarrow Y$  such that, for all  $p, q \in X$  :

$$D_X(p, q) \leq D_Y( f(p), f(q) ) \leq c D_X(p, q)$$



# Examples of Embedding Results

- **[Bourgain'85]**: Any  $n$ -point metric can be embedded into  $d$ -dimensional Euclidean space with distortion  $O(\log n)$ 
  - $d$  can be made  $O(\log^2 n)$
- **[Johnson-Lindenstrauss'84]**: Any  $n$ -point subset of a  $d$ -dimensional Euclidean space can be embedded into  $O(\log n/\epsilon^2)$ -dimensional Euclidean space with distortion  $1 + \epsilon$

# Embeddings I

- **Absolute** bounds: for a metric  $M$  and a class of metrics  $C$ , show that for every  $M' \in C$ ,  $M'$   $c$ -embeds into  $M$
- Problem: absolute bounds very weak for embedding into, say,  $R^2$ 
  - Example: uniform metric:  $D(p,q)=1$  for  $p \neq q$
  - Cannot be embedded into  $R^2$  with distortion better than  $\approx n^{1/2}$   
(  $n^{1/2} \times n^{1/2}$  grid is near-optimal )

# Embeddings II

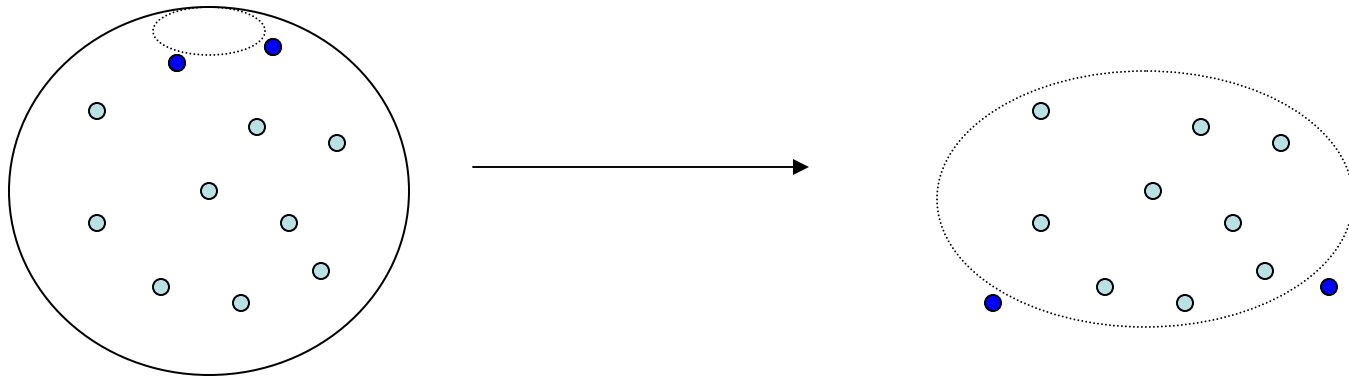
- **Relative** bounds: give an algorithm that, given  $M' \in \mathcal{C}$  as an input:
  - if  $M'$   $c$ -embeds into  $M$ ,
  - then it finds an  $(a*c)$ -embedding of  $M'$  into  $M$  for some approximation factor  $a > 1$ .
- MDS-style approach
- But, with **guaranteed** bounds

# Results

Paper	From	Into	Distortion	Comments
[DGRR]+	unweighted graphs	line	$O(c^2)$	
[BIRS]=	unweighted graphs	line	$>ac, a>1$	Hardness
[BDGRRRS'05]	unweighted graphs	line	$c$	$c$ constant
	unweighted trees	line	$O(c^{3/2} \log c)$	
	sphere	plane	$3c$	
[BIS'04]	unweighted graphs	trees	$O(c)$	
[BCIS'05]	general metrics	line	$\Delta^{3/4} c^{O(1)}$	$\Delta = \text{spread}$
	weighted trees	line	$c^{O(1)}$	
	weighted trees	line	$\Omega(c n^{1/12})$	Hardness
[BCIS'06]	ultrametric	plane	$O(c^3)$	

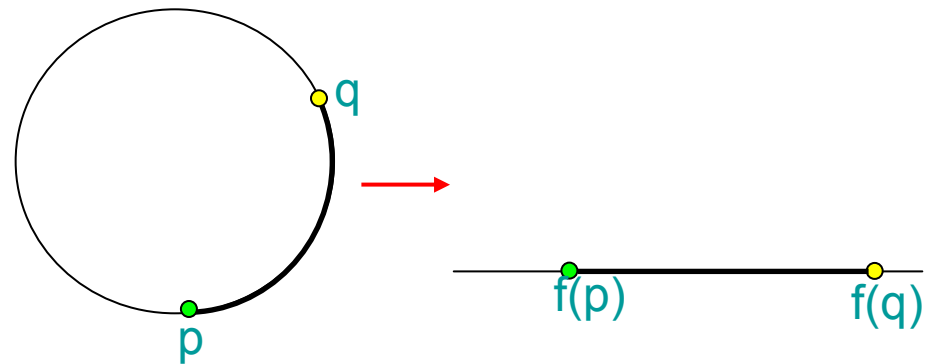
# Sphere $\rightarrow$ Plane

- Given  $X \subseteq S^2$ ,  $|X|=n$ , approximate the min distortion of  $f: X \rightarrow R^2$
- The distortion could be  $\Omega(n^{1/2})$ 
  - Take  $X$  to be an  $1/n^{1/2}$ -net of  $S^2$   
(each point in  $S^2$  has a point in  $X$  within dist.  $1/n^{1/2}$ )



# Algorithm

- Find largest empty cap  $B(p,r)$
- Rotate the sphere to put  $p$  at the bottom
- Map sphere  $\rightarrow$  plane:
  - “Cut the cap”
  - “Unwrap the sphere”
  - For each point  $q$ , the distance  $|f(p)-f(q)|$  equal to the geodesic distance from  $p$  to  $q$
- Distortion:  $O(1/r)$

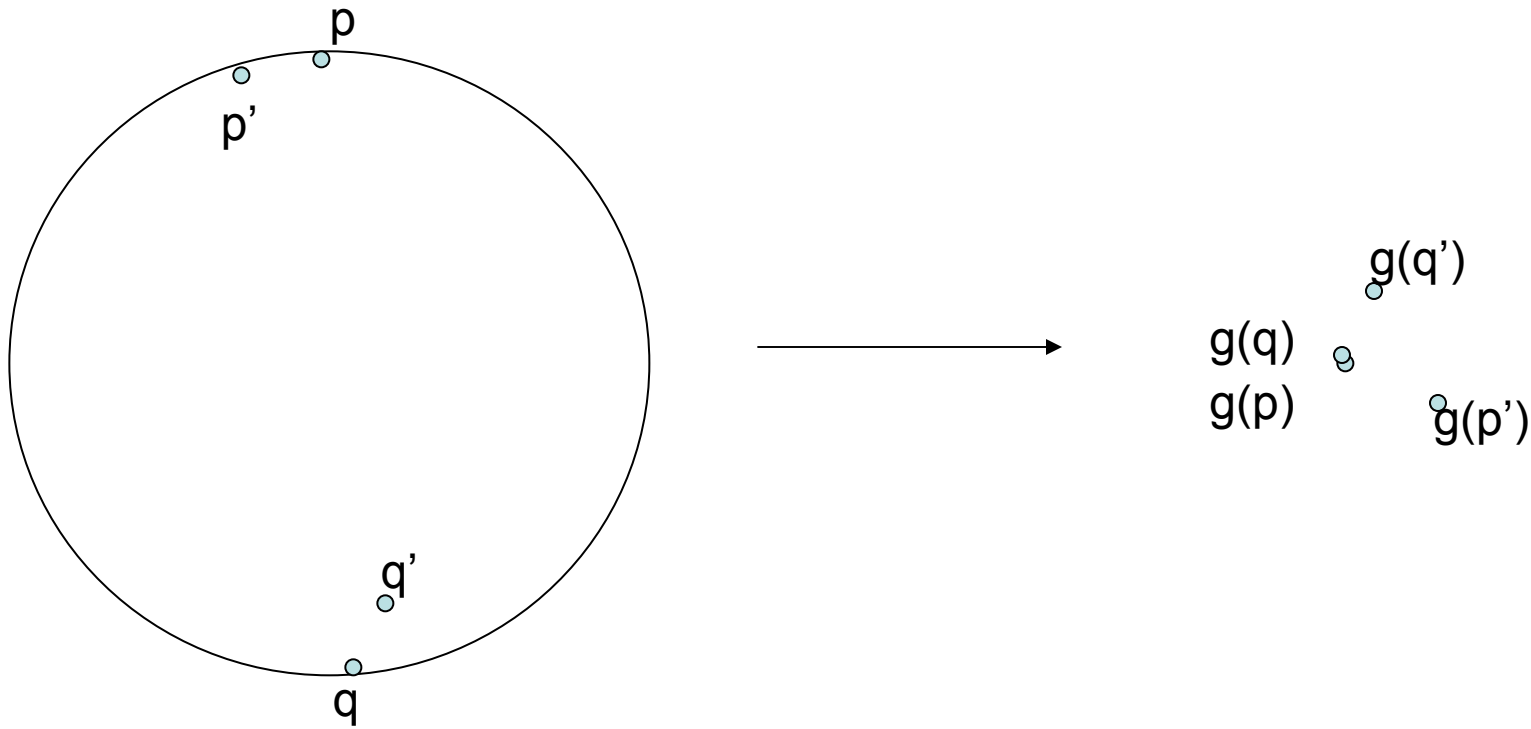




# Analysis – Lower bound

- The set  $X$  is an  $r$ -net of  $S^2$
- Consider optimal  $f: X \rightarrow \mathbb{R}^2$ , assume non-expansion
- Extend  $f$  to (non-expanding)  $g: S^2 \rightarrow \mathbb{R}^2$
- Borsuk-Ulam: there exist antipodal  $p, q$  for which  $g(p) = g(q)$
- There exists  $p', q' \in X$  with  $|p' - p| \leq r$ ,  $|q - q'| \leq r$

# Lower bound ctd

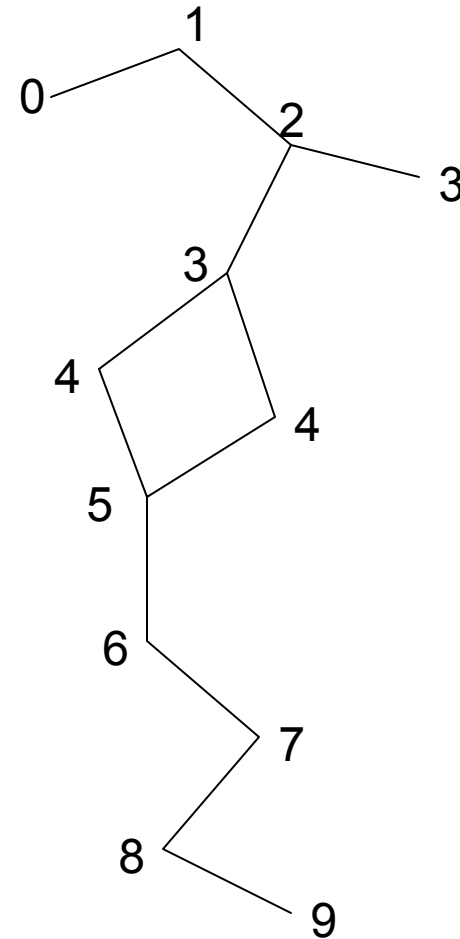


- Distortion is at least

$$\|p' - q'\| / \|g(p') - g(q')\| \geq (2 - 2r) / 2r = \Omega(1/r)$$

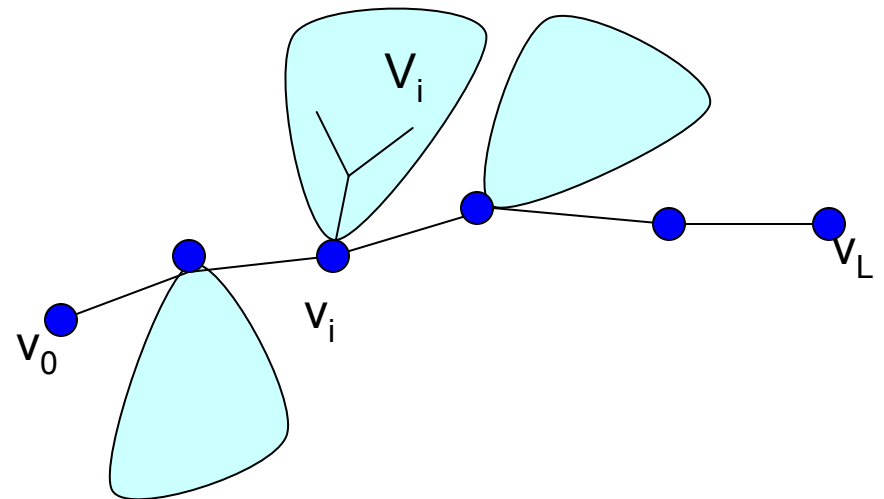
# Unweighted graphs into a line

- Intuition:
  - Assume we want to embed an “almost line metric” induced by  $(V, E)$
  - Metric should be “long and thin”
  - Distances from one endpoint should be a good approximation of the embedding



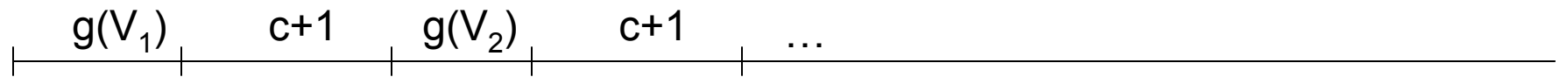
# Algorithm

- Assume optimal embedding  $f: V \rightarrow R$
- Guess:
  - $v_0 =$  leftmost node in  $f(V)$
  - $v_L =$  rightmost node in  $f(V)$
- Compute the shortest path  $P = v_0, v_1, \dots, v_L$  from  $v_0$  to  $v_L$
- $V_i = \{v \in V: D(v, v_i) = D(v, P)\}$



# Algorithm ctd.

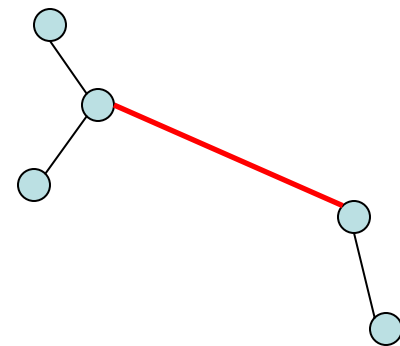
- Compute  $g$ :



- Can prove each  $|V_i| = O(c^2)$
- Each  $g(V_i)$  has diameter and distortion  $O(|V_i|) \dots$

# MST Embedding

- ... because one always get distortion of  $O(n)$  [Mat'90]:
  - Compute an MST  $T$  of the metric  $M=(X,D)$
  - Split  $T$  into  $T_1, T_2$  by removing longest edge  $e$
  - Construct  $g$ :
    - $g(T_1)$  ,  $\text{length}(e)$  ,  $g(T_2)$
  - Distortion:
    - $\text{cost}(T_1), \text{cost}(T_2) \leq n \text{length}(e)$
    - $\text{length}(g(T)) = O(\text{cost}(T))$
    - For  $p \in T_1, q \in T_2$ , distortion of  $D(p,q)$  is  $\leq \text{length}(g(T))/\text{length}(e) = O(n)$



# Conclusions

- Approximation algorithms for min distortion embedding
- Guarantees somewhat limited, but provable
- For more info, see

<http://publications.csail.mit.edu/abstracts/abstracts05/low/low.html>