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lecture 3: analysis

and analysis with Alloy declarative modelling

micromodels of software

only one kind of analysis > given formula, find instance

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instance

- > assignment that makes formula true
- to free variables
- > witnesses to existential by skolemizing

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kinds of analysis

- simulation: instance of formula, or example
- > check: instance of negation, or counterexample

simulation

simulation

formula Person: set PERSON Date: set DATE bb, bb' : Person ->? Date p: Person d: Date bb' = bb ++ p->d

simulation

formula Person: set PERSON Date: set DATE bb, bb' : Person ->? Date p: Person d: Date bb' = bb ++ p->d

example PERSON = {(P0),(P1),(P2)} Person = {(P0),(P1)} DATE = {(D0),(D1)} Date = {(D0),(D1)} d = {(P1)} bb = {(P0,D0),(P1,D0)} bb' = {(P0,D0),(P1,D1)}

checking

checking

formula

t: set T r: t -> t a, b: set t

not (a-b).r = a.r - b.r

checking

formula

t: set T

r: t -> t

a, b: set t

not (a-b).r = a.r - b.r

counterexample $T = \{(T0), (T1)\}$ $t = \{(T0), (T1)\}$ $r = \{(T0, T0), (T1, T0)\}$ $a = \{(T0)\}$ $b = \{(T1)\}$

scope

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- gives dimensions of space
- number of atoms in each basic type

instance I in scope S iff for all types T, #I(T) = S(T)

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explosion!

- \rightarrow suppose scope (T) = s for all T, m relations of arity k each k-relation has s^k possible edges, so $2^{(s^k)}$ values m relations, so #space = $(2^{(s^k)})^m = m(s^k)$ bits
- typical example s = 5, m = 20, k = 2, #space = 500 bits

scope for example

formula Person: set PERSON Date: set DATE bb, bb' : Person ->? Date p: Person d: Date bb' = bb ++ p->d

example PERSON = {(P0),(P1),(P2)} Person = {(P0),(P1)} DATE = {(D0),(D1)} Date = {(D0),(D1)} p = {(P1)} d = {(D1)} bb = {(P0,D0),(P1,D0)} bb' = {(P0,D0),(P1,D1)}

scope for example

scope is 3 PERSON, 2 DATE

formula Person: set PERSON Date: set DATE bb, bb' : Person ->? Date p: Person d: Date bb' = bb ++ p->d

example PERSON = {(PO),(P1)} Person = {(PO),(P1)} DATE = {(D0),(D1)} p = {(P1)} d = {(D1)} bb = {(P0,D0),(P1,D0)} bb' = {(P0,D0),(P1,D1)}

scope for counterexample

formula	counterexample
t: set T	$T = {(T0), (T1)}$
r: t -> t	$t = {(T0), (T1)}$
a, b: set t	$r = {(T0,T0),(T1,T0)}$
not (a-b).r = a.r - b.r	$a = \{(T0)\}$
	$b = {(T1)}$

scope for counterexample

scope is 2 for T

formula

t: set T

r: t -> t

a, b: set t

not (a-b).r = a.r - b.r

counterexample



 $t = {(T0), (T1)}$

 $r = {(T0,T0),(T1,T0)}$

 $a = {(T0)}$

 $b = {(T1)}$

small scope hypothesis



cumulative invalid assertions 90%

small scope hypothesis



cumulative invalid assertions 90%

search within finite scope

- > sound: examples are correct
- incomplete: may miss an example
- but in practice, small scopes are enough



which instance?

which instance?

no guarantees

- if instance in scope, Alloy will find it
- but may not be smallest, nicest, etc
- > not even deterministic

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- if instance in scope, Alloy will find it
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- > not even deterministic

in practice

- instances usually small
- can ask for another
- can make deterministic

translation to SAT

translation to SAT

idea

- relation's value can be represented as adjacency matrix
- so space of values represented as matrix of boolean vars
- translate expr to matrix of boolean formulas
- > translate formula to boolean formula

t: set T ; r: t -> t; a, b: set t not (a-b).r = a.r - b.r t, a, b: (T), r: (T,T)

t: set T ; r: t -> t; a, b: set t not (a-b).r = a.r - b.r t, a, b: (T), r: (T,T) scope of 2, T = {(t0),(t1)}

t: set T ; r: t -> t; a, b: set t not (a-b).r = a.r - b.r t, a, b: (T), r: (T,T) scope of 2, T = {(t0),(t1)} t(i) true means tuple (T_i) in t r(i,j) true means tuple (T_i) in r a(i) true means tuple (T_i,T_j) in r b(i) true means tuple (T_i) in a

t: set T ; r: t -> t; a, b: set t not (a-b).r = a.r - b.r t, a, b: (T), r: (T,T) scope of 2, T = {(t0),(t1)} t(i) true means tuple (T_i) in t r(i,j) true means tuple (T_i) in t a(i) true means tuple (T_i) in a b(i) true means tuple (T_i) in a b(i) true means tuple (T_i) in b (a-b) (i) \rightarrow a(i) AND NOT b(i)

(a.r-b.r) (i) \rightarrow ($OR_j r(i)$ AND a(i)) AND NOT ($OR_j r(i)$ AND b(i)) not (a-b).r = a.r - b.r \rightarrow NOT AND_i (F_i IFF G_i) (a-b).r (i) \rightarrow OR_i r(i) AND (a(i) AND NOT b(i)) call this F_i പ്പ

t: set T ; r: t -> t; a, b: set t not (a-b).r = a.r - b.r t, a, b: (T), r: (T,T) scope of 2, T = {(t0),(t1)} t(i) true means tuple (T_i) in t r(i,j) true means tuple (T_i) in t a(i) true means tuple (T_i) in a b(i) true means tuple (T_i) in b (a-b) (i) \rightarrow a(i) AND NOT b(i) (a-b).r (i) \rightarrow OR_j r(i) AND (a(i) AD

(a.r-b.r) (i) \rightarrow ($OR_j r(i)$ AND a(i)) AND NOT ($OR_j r(i)$ AND b(i)) not (a-b).r = a.r - b.r \rightarrow NOT AND_i (F_i IFF G_i) (a-b).r $(i) \rightarrow OR_i r(i) AND (a(i) AND NOT b(i))$ call this F_i പ്പ

solution: $t_0 t_1 r_{0,0} r_{1,0} a_0 b_1$ t = {(T0),(T1)}, r = {(T0,T0),(T1,T0)}, a = {(T0)}, b = {(T1)}

quantifiers

- > ground them out> skolemize when possible

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conversion to CNFuse standard techniques

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conversion to CNF

use standard techniques

exploiting repeated subformulas

- > detect sharing and make formula a DAG, not a tree
- avoid repeated translations

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conversion to CNF

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symmetry

- formula is invariant on permutations of atoms in a type
- add symmetry-breaking predicates

solver experience

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which solvers?

- wrapped by backend; user selects
 Chaff (Malik) and Berkmin (Goldberg) work best

solver experience

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performance

- no systematic studies yet
- for <1kbit of declared state, terminates in seconds
- grounding out often a bottleneck

software engineering experience

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where effort goes

- CNF construction most tricky & error prone
- now in Java rather than C++, should be easier
- > most code in front-end (type inference, static semantics)

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display of results

- crucial aspect of tool
- visualization in 3rd version
- > tree/text sync hard to do well