## Homework 2

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Turn in your solution to each problem on a separate sheet of paper, with your name on each one.

## 1. Testing the monotonicity of a list - the case of bits:

Given a Boolean function $f:[n] \rightarrow\{0,1\}$ and parameter $\epsilon \in(0,1)$, present an algorithm that makes $1 / \operatorname{poly}(\epsilon)$ queries to $f$, and has the following behavior:

- If $f$ is monotone, then the algorithm always outputs "pass."
- If $f$ is $\epsilon$-far from monotone, then the algorithm outputs "fail" with probability at least $3 / 4$.

Here by " $\epsilon$-far from monotone" we mean that the value of $f$ need only be changed on at most $\epsilon n$ inputs in order to make it monotone.

## 2. Removing adaptivity:

Assume that your computational model is such that a query returns a single bit. In such a model, show that any algorithm making $q$ queries can be made into a nonadaptive (i.e., where the queries do not depend on the results of any previous queries) tester that uses only $2^{q}$ queries.

## 3. Removing adaptivity for property testing dense graphs:

We define a graph property to be a property that is preserved under graph isomorphism (i.e., if $\Pi$ is a graph property, then for any isomorphic graphs $G$ and $G^{\prime}, G$ has property $\Pi$ if and only if $G^{\prime}$ has property $\Pi$ ).
Show that any adaptive algorithm for testing a given graph property which makes $q$ queries can be made into a nonadaptive algorithm for testing the same graph property using only $O\left(q^{2}\right)$ queries.

Hint 1 : Prove that a q-query tester can be turned into a $O\left(q^{2}\right)$-query tester which tests all edges of some (possibly adaptively chosen) induced subgraph of the input graph $G$.
Hint 2: Instead of running a tester on the original graph $G$, what would happen if you ran the tester on some isomorphic copy of $G$ ?
Hint 3: Your nonadaptive algorithm is allowed to be randomized.

## 4. Property testing of the clusterability of a set of points:

Let $X$ be a set of points in an arbitrary metric space. Assume that one can compute the distance between any pair of points in one step. Say that $X$ is $(k, b)$-diameter clusterable if $X$ can be partitioned into $k$ subsets, which we call "clusters," such that the maximum distance between any pair of points in a cluster is $b$. Say that $X$ is $\epsilon$-far from $(k, b)$ diameter clusterable if at least $\epsilon|X|$ points must be deleted from $X$ in order to make it ( $k, b$ )-diameter clusterable.

Show how to distinguish the case where $X$ is $(k, b)$-diameter clusterable from the case where $X$ is $\epsilon$-far from $(k, 2 b)$-diameter clusterable. Your algorithm should use poly $(k, 1 / \epsilon)$ queries. Note that it is possible to get an algorithm which uses $O\left(\left(k^{2} \log k\right) / \epsilon\right)$ queries.

