### **Today**

- Complete proof of a DNP-complete problem (under random reductions).
- Ajtai's reduction from worst-case to average-case for some lattice problems.

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# Last time (contd.)

- For  $\alpha \geq 1$ ,  $D_1$   $\alpha$ -dominates  $D_2$  if for every  $x \Pr_{D_1}[x] \geq \Pr_{D_2}[x]/\alpha$ .
- A is  $\delta$ -good for  $(R, D_1)$  implies A is  $(\alpha \cdot \delta)$ -good for  $(R, D_2)$ .

#### Recall from last time

- DNP problem given by (R,D); where  $R\subseteq\{0,1\}^*\times\{0,1\}^*$  is a polytime-computable relation; and  $D:\{0,1\}^*\to\{0,1\}^*$  is a polytime-computable function.
- Algorithm A is  $\delta$ -good for (R,D) if it can solve R for all but  $\delta$  fraction of instances drawn from  $\{D(z)\}$ , where z is uniform, in poly-time. (To solve R means to find the relative y such that R(x,y) if one exists.)
- (R,D) in Avg-P if there exists  $B(x,\delta)$  such that  $B_{\delta}(\cdot) = B(\cdot,\delta)$  is  $\delta$ -good for (R,D) and B runs in time poly in  $|x|,1/\delta$ .

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## Impagliazzo-Levin Lemma

Lemma: There exists a (essentially uniform) distribution U such that for every R,D there exists a relation R' such that (R,D) reduces to (R',U).

#### Basic idea:

- Will try to make the relation R' be R composed with D.
- Need to specify z in domain of R given x = D(z).
- Can't ask to invert D may be hard.
- So specify z essentially by x and an index  $w \in \{0,1\}^k$  assuming  $D^{-1}(x)$  has about  $2^k$  members.
- -(x,w) does specify such a z, provided we

pick x according to D(z). But don't get uniformity!

- So hash (x, w) down to n-bit string u.

#### **Details**

- Instances of R' are tuples  $(u,k,h_1,h_2)$  where  $u \in \{0,1\}^n$ , and  $h_1 : \{0,1\}^n \to \{0,1\}^k$  and  $h_2 : \{0,1\}^{n+k} \to \{0,1\}^n$  are nice pairwise independent has functions.
- $R'((u, k, h_1, h_2), (z, y))$  if  $u = h_2(D(z), h_1(z))$  and R(D(z), y).
- Distribution on instances  $D_1 = U$  is the following:  $u \in_U \{0,1\}^n$ ,  $k \in_U \{0,\ldots,n\}$ ,  $h_1,h_2$  are uniform from their families.

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### Reduction

Need to reduce (R, D) to (R', U).

Reduction: Given x, guess k, and string w (supposedly  $k = \log |D^{-1}(x)|$  and  $w = h_1(z)$  where  $z \in_U D^{-1}(x)$ ). Pick  $h_1, h_2$  uniformly, and then let  $u = h_2(x, w)$ . Output  $(u, k, h_1, h_2)$ .

Claim: Instances being generated essentially according to U.

Main step in proof: If we guess k correctly, then very likely there is a unique z such that D(z) = x and  $h_1(z) = w$ .

### Soundness of reduction

- Related distribution  $D_2$  on R': Pick  $z \in_U$   $\{0,1\}^n$  and let  $k = \log_2 |D^{-1}(D(z))|$ . Let  $h_1,h_2$  be uniform on their domain and let  $u = h_2(D(z),h_1(z))$ .
- Claim 1:  $(R', D_2)$  is at least as hard as (R, D).
- Claim 2:  $D_1$  n-dominates  $D_2$ .
- Details left to the reader.

## A DNP-complete problem

- Easy to massage above into a relation  $R^{\prime\prime}$  and distribution  $U^{\prime}$  which is actually uniform on its domain
- But still don't have a single hard problem (i.e., relation and distribution).
- Use the universal relation [Levin].
- ullet Hard problem:  $R_U$  has as instances pairs (R,x).  $R_u((R,x),y)$  holds if R(x,y).
- Claim  $R_U$  on uniform distribution on inputs is at least as hard as (R'',U) - since with probability  $1/2^{|R''|}$  (a constant) we will generate R'' as the relation to be solved.

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#### Interlude

- Now have a theory of average-case hardness for problems in NP.
- How does it relate to worst-case hardness?
- Wide open.
- Known techniques relating the two don't seem to work [Feigenbaum-Fortnow]. (Does not rule out all reductions - only known forms.)
- Can we say anything within NP?

Ajtai'96: Shows that worst-case instances of an "empirically" hard problem can be reduced to random instances of a related problem.

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# Major breakthrough!

### Lattice problems

- Defn: Lattice L in  $\mathbb{R}^n$  is a discrete additive subset of  $\mathbb{R}^n$ .
  - Discrete: Exists d > 0 such that for every point  $x \in L$ , the ball of radius d around x contains only one point (x) from L.
  - Additive:  $x, y \in L$  implies  $x + y, x y \in$ L.

# **Specifying** a lattice

- Primal specification: By basis:  $b_1, \ldots, b_m \in \mathbb{R}^n$  (for  $m \leq n$ ),  $b_i$ 's linearly independent, and lattice  $L = \{\sum_{i=1}^m z_i b_i | (z_1, \ldots, z_m) \in \mathbb{Z}^m \}$ .
- Dual specification: By vectors:  $b_1^*, \ldots, b_m^* \in \mathbb{R}^n$  (for  $m \geq n$ ), and lattice  $L = \{ \mathbf{v} \in \mathbb{R}^n | \forall j, \ \langle \mathbf{v}, \mathbf{b}_j^* \rangle \in \mathbb{Z} \}$ .
- Can go from one rep'n to another algorithmically.

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# Lattice problems

- Given lattice L, compute shortest non-zero vector in in lattice. Was open for long time, till [Ajtai] showed it to be NP-complete for randomized reductions.
- Given lattice L and target vector  $t \in \mathbb{R}^n$  compute nearest lattice point to t. (Long know to be NP-hard.)
- Given lattice, find short basis.
- Best algorithmic result: Can find  $2^{o(n)}$  approximation for all above problems in poly time, for n-dimensional lattice.
- Shortest vector problem/Closest vector problem are of fundamental interest:

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- Used in factoring polynomials over integers [LLL].
- Important case of Diophantine approximations.
- Used widely in cryptanalysis.
- Now becoming a basis for cryptography [Ajtai-Dwork].

## Ajtai's theorem

Roughly, gives approximation problems R,R' and distribution D such that an avg-P solution to (R,D) implies a RP algorithm for R'.

- R': Instance is a pair a lattice L and a bound M with the promise that there exists a basis for L with vectors of length at most M. Witness is a basis  $b_1, \ldots, b_m$  where all vectors have length at most  $\operatorname{poly}(n) \cdot M$ .
- R: Instance is a pair lattice L given by dual vectors  $b_1^*, \ldots, b_m^*$  and a bound N with the promise that L has a vector of length at most N. Witness is a vector of length  $\operatorname{poly}(n) \cdot N$ .

 $\begin{array}{ll} \bullet \ D \colon \operatorname{Fix} \ q = \operatorname{poly}(n) \ \operatorname{and} \ m = O(n \log q), \\ \operatorname{and} \ N = \operatorname{poly}(n). \quad \operatorname{Pick} \ b_1^*, \dots, b_m^* \\ \operatorname{randomly} \ \operatorname{from} \ \{0, 1/q, \dots, q-1/q, 1\}^n. \end{array}$ 

Intuition

Rapid Hand-waving.