

## Today

- Amplification of error
- BPP in  $P/\text{poly}$ .
- BPP in PH.

## Clarification on Games

Few lectures back .... we said some wrong things.

- Game is in PSPACE only if there is an a priori polynomial upper bound on its running time.
- Go: # of pieces on board increase all the time.
- Geography: Path length bounded by size of Atlas.
- Chess: No "a priori" upper bound - hence not known to be in PSPACE.

## Last lecture

- Introduced randomness.
- Defined many classes (BPP, RP, RL etc.)
- Showed Poly. Ident. Testing in RP.
- Claimed USTCON in RL.
- Next on agenda: completeness and soundness.

## RP Amplification

Suppose  $M$  accepts language  $L$  with completeness  $c(n) = 1/n^2$  (and  $s(n) = 0$ ). How to amplify completeness?

Amplification: Run machine  $n^4$  times on independent random strings  $y_1, \dots, y_{n^4}$ , and accept if one of the  $y_i$ 's accepts.

$$\Pr_y[\exists i \text{ s.t. } M(x, y_i) \text{ accepts}] \geq 1 - (1 - 1/n^2)^{n^4} \geq 1 -$$

Thus completeness  $1/\text{poly}(n)$  vs.  $1 - \exp(-n)$  are equivalent.

## BPP amplification

- How to use the above idea for BPP?
- Natural idea:
  - Repeat  $N$  times.
  - Accept if  $\#$  acceptances more than  $(c + s)N/2$ .
- Analysis?
  - Use “tail inequalities”.
  - “Chernoff bound”.

## Chernoff bounds

Suppose  $X_1, \dots, X_N$  are independent identically distributed random variables in the interval  $[0, 1]$  with  $\mathbf{E}[X_i] = \mu$ .

Then

$$\Pr\left[\left|\frac{1}{N} \sum_i X_i - \mu\right| \geq \lambda\right] \leq e^{-\lambda^2 N/2}.$$

## Consequence

Let  $X_i = 1$  if  $M(x, y_i)$  accepts and 0 o.w.

Applying Chernoff bounds, we see that if  $N \sim m/(c - s)^2$  then amplification increases completeness to  $1 - \exp(-m)$  and decreases soundness to  $\exp(-m)$ .

Next: Use this to show BPP in  $P/\text{poly}$ .

## Consequence: BPP in $P/\text{poly}$

Say  $L \in \text{BPP}$ . Assume w.l.o.g. that  $M$  is a two input machine recognizing  $L$  with  $c(n) \geq 1 - 4^{-n}$  and  $s(n) \leq 1 - 4^{-n}$ . (Notice we get this by amplification.)

Say  $M$  uses  $m$ -bit random strings.

Claim: Exists  $r \in \{0, 1\}^m$  such that for every  $x$ ,  $M(x, r) = L(x)$ .

Proof: Say  $y \in \{0, 1\}^m$  is BAD for  $x$  if  $M(x, y) \neq L(x)$ .

For any  $x \in \{0, 1\}^n$  there are at most  $2^{m-2n}$   $y$ 's that are BAD for  $x$ .

Taking the union of all BAD sets, there are at most  $2^{m-n}$  strings that are BAD for some  $x$ .

Since  $2^m > 2^{m-n}$  there exists at least one  $y$  which is not BAD for any  $x$ . Setting  $r \leftarrow y$  gives the Claim.

Thm:  $BPP \subseteq P/poly$ .

Proof:  $P/poly$  machine is  $M$  from the argument above. For every  $n$ , advice string is the  $r \in \{0, 1\}^m$  from the claim.

## Next: BPP in PH

Note note quite trivial. How to have a bounded round interaction to convince  $x \in L$ ?

Consider following game: Deniss & I are all powerful players. I want to convince you (the audience) that  $x \in L$  and Deniss claims otherwise. How can we prove our claims?

Draw picture here.

Most strings are good ( $M(x,y) = \text{accept}$ ); or very few are good. How to convince you?

Idea 1: I'll divide space into two equal parts with all bad strings in one part and a bijection  $\pi$  between the two parts. I claim every string

or its map under bijection is good! If Deniss wants, he can challenge me!

If Deniss finds a string  $y$  where neither  $M(x,y)$  nor  $M(x,\pi(y))$  accept - he wins.

Else I win.

Seems convincing. I can win if bad set is smaller than  $1/2$ . I can't win if bad set more than  $1/2$ .

Problem: How do I give the bijection?

Bijections have to simple: So we'll stick  $\pi_r : y \mapsto y \oplus r$ .

In this space of bijections the proof doesn't go through. But the idea is starting to emanate.

## Debate for membership in BPP

Theorem: If  $x$  in  $L$  there exist  $r_1, \dots, r_{2m} \in \{0, 1\}^m$  such that the  $y$ 's are covered; i.e., for every  $y$  there exists an  $i \in [2m]$  such that  $M(x, \pi_{r_i}(y))$  accepts.

If  $x$  not in  $L$ , then for any  $r_1, \dots, r_{2m} \in \{0, 1\}^m$  there is an uncovered  $y$ .

Assuming theorem: Debate: I announce  $r_1, \dots, r_{2m}$ . Deniss challenges with a  $y$ . You compute  $M(x, y \oplus r_1) \vee \dots \vee M(x, y \oplus r_{2m})$ . If true, I win ( $x \in L$ ) else Deniss wins ( $x \notin L$ ) - you decide!

## Proof of theorem

If  $x$  in  $L$

$$\Pr_r[M(x, y \oplus r)] \geq 1 - 2^{-n} \geq 1/2.$$

$$\Pr_{r_1, \dots, r_{2m}} [\exists i \in [2m] \text{ s.t. } M(x, y \oplus r_i)] \geq 1 - 2^{-2m}.$$

$$\Pr_{r_1, \dots, r_{2m}} [\forall y \in \{0, 1\}^m, \exists i \in [2m] \text{ s.t. } M(x, y \oplus r_i)]$$

Yields first part.

## Proof of theorem (second part)

$x$  not in  $L$ . Say I pick best possible  $r_1, \dots, r_{2m}$  below.

$$\Pr_y[M(x, y \oplus r_i)] \leq 1/100m.$$

$$\Pr_y[\exists i \in [2m] \text{ s.t. } M(x, y \oplus r_i)] \leq 1/50.$$

QED!

## Power of the prover

If I am right - I just need to pick  $r_1, \dots, r_{2m}$  at random!

If Deniss is right, he just needs to pick  $y$  at random.

So we just need randomness to simulate randomness!

Hmm.... that didn't sound so impressive - I should have said ...

So we just need one-sided randomness to simulate two-sided randomness! You'll figure out what I mean in problem set!

## Current issues in randomness

- Reducing randomness
  - Algorithm specific: Limited independence, Epsilon-bias.
  - Generically, during amplification: "Recycling".
- Using imperfect randomness: Extractors.
- Derandomization: Pseudorandomness, hardness versus randomness.